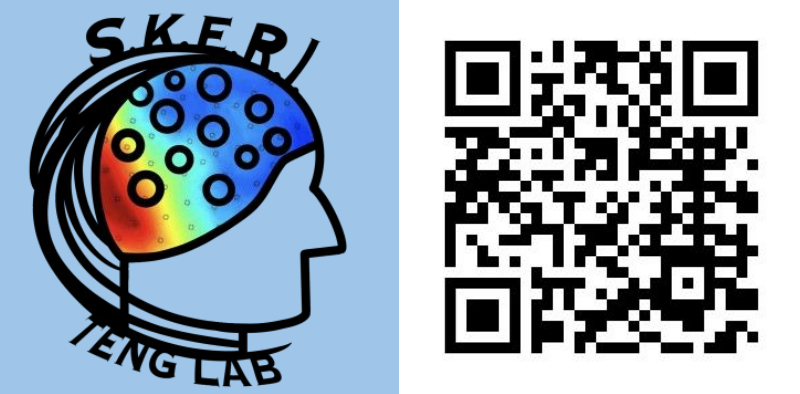


Optimizing Signal Parameters to Enhance Echoacoustic Perception in Humans



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Introduction

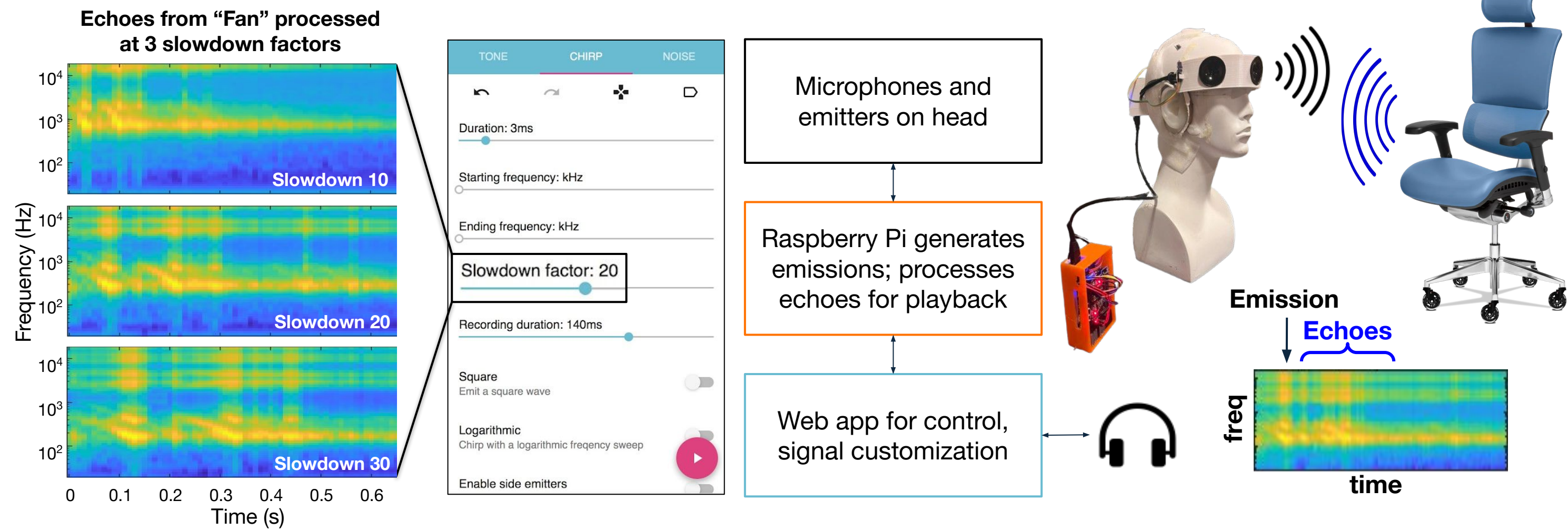
Background

- Some blind humans use tongue-click echolocation to perceive and navigate their environment [1,2].
- Some echolocation aids use bat-inspired ultrasonic echoes, which carry higher spatial resolution to aid navigation and perception. [3,4,5].

Research Questions

- Can novices discriminate slowed ultrasonic echoes from different objects or scenes?
- Can novices match slowed ultrasonic echoes from objects or scenes to their images?
- Does echoacoustic perception benefit from slower echoes?

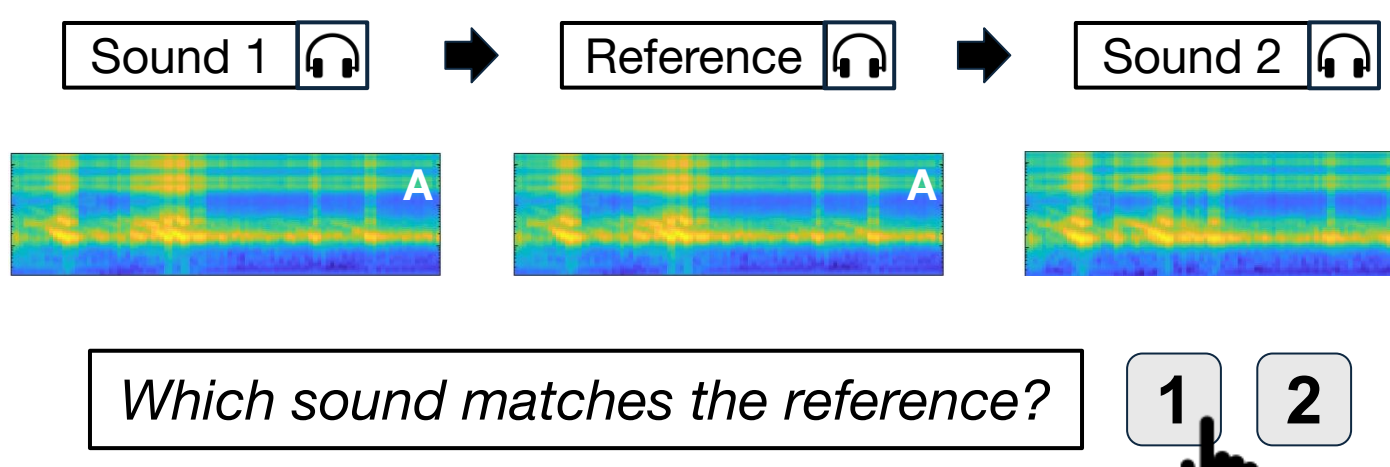
“Robin” - A Wearable Echolocation Aid



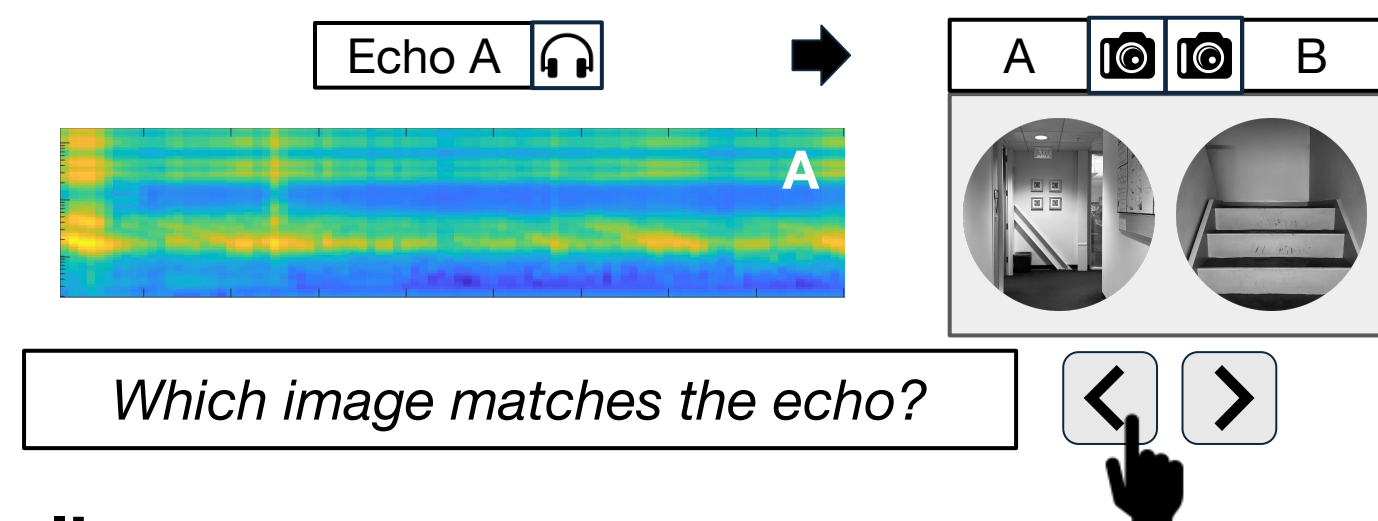
General Methods

Tasks:

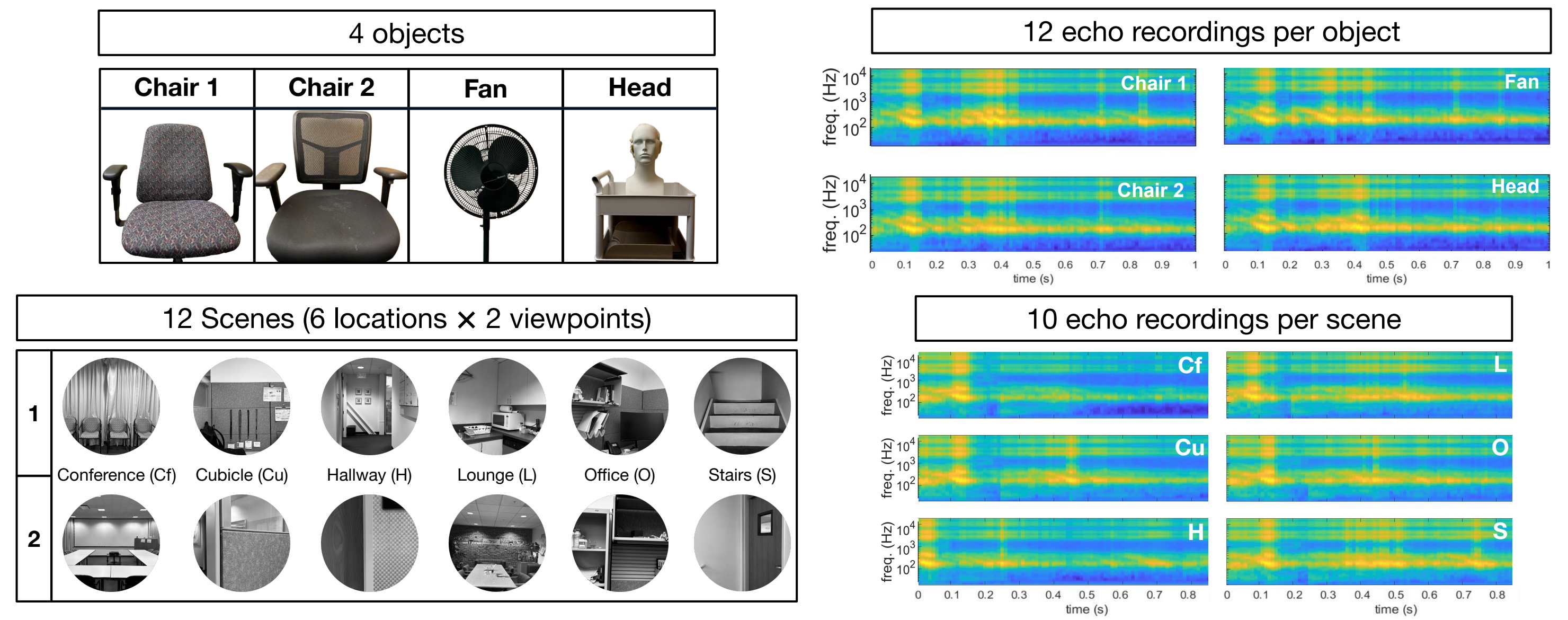
E1: Echo discrimination (unimodal)



E2: Echo-visual matching (cross-modal)



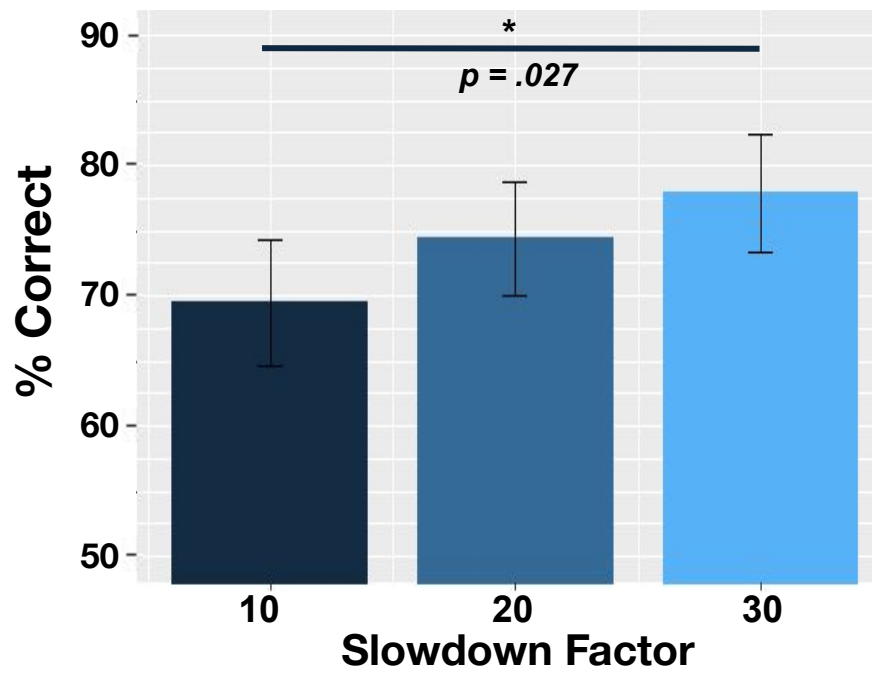
Stimuli:



Experiment 1: Echo discrimination (unimodal)

Objects

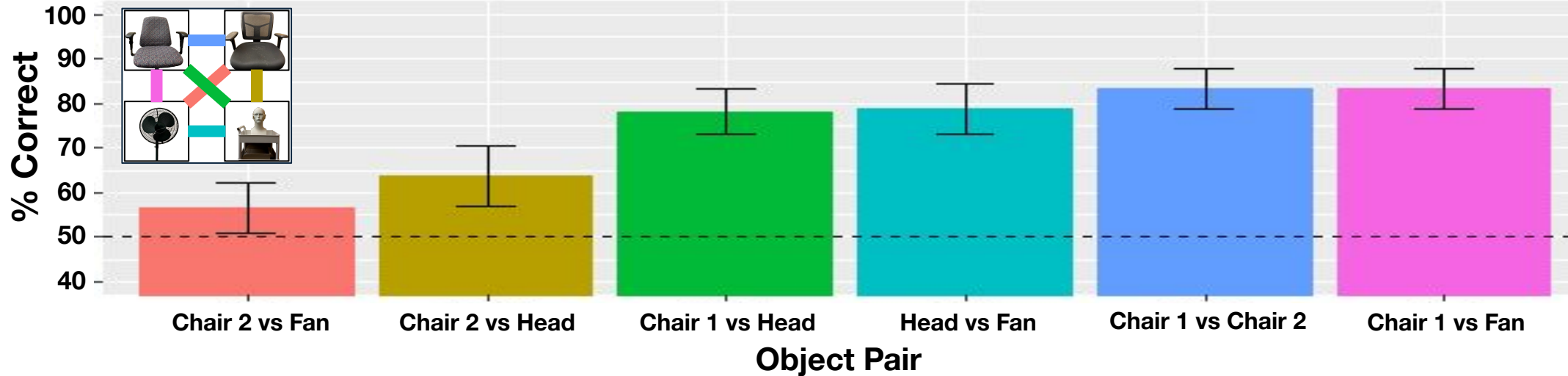
Increasing the slowdown factor improves performance



- Above-chance performance overall (M=73.9%, $p<.001$).
- Increasing slowdown improves performance ($p=.002$).
- Significant pairwise difference between slowdown 10 and 30 ($p=.027$).

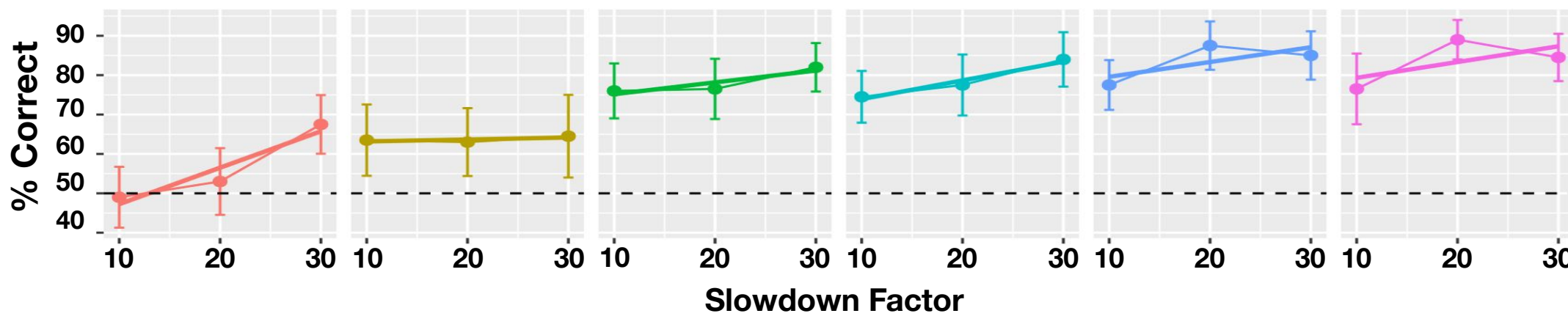
Participants:
25 sighted adults
(8 male; $28.68y \pm 11.36$)

Some object pairs are harder to discriminate than others



Performance varied across object pairs ($p<.001$)

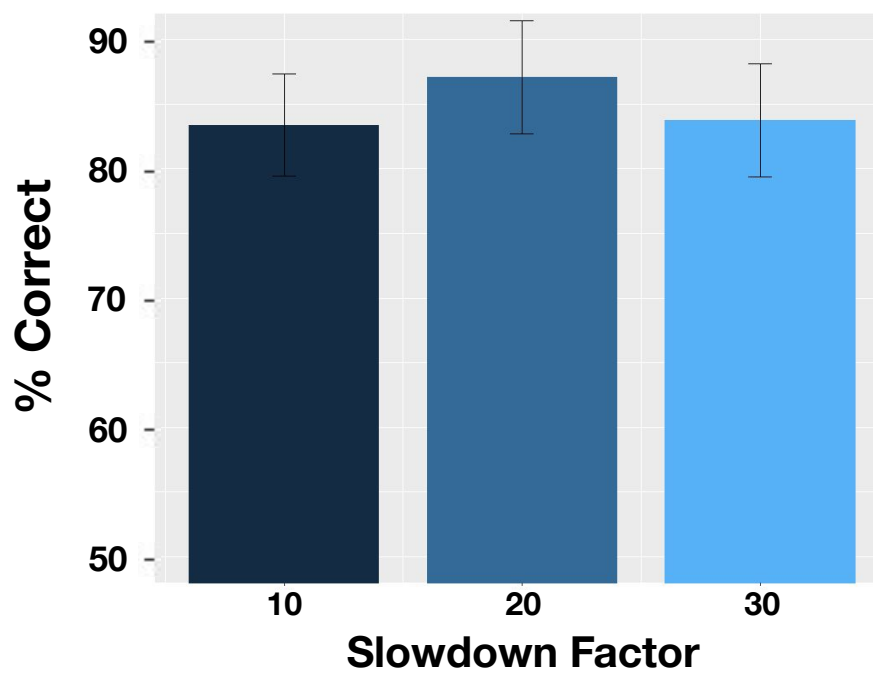
Slowdown effect varies across object pairs



Significant interaction between slowdown factor and object pair ($p=.022$).

Scenes

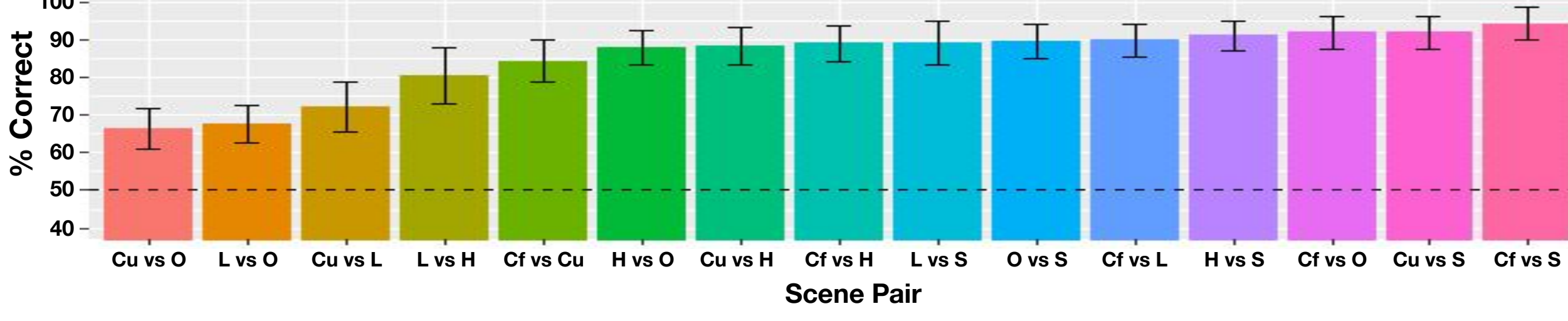
Slowdown factor modulates performance non-linearly



- Above-chance performance overall (M=84.7%, $p<.001$).
- Slowdown modulates performance non-monotonically ($p=.008$), peaking at slowdown 20.

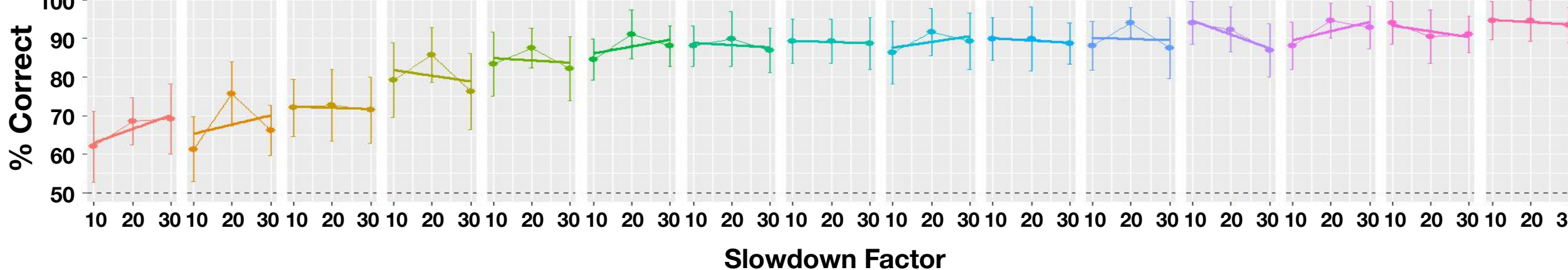
Participants:
20 sighted adults
(10 male; $25.5y \pm 7.49$)

Some scene pairs are harder to discriminate than others



Performance varied across scene pairs ($p<.001$)

Slowdown affects performance similarly across scene pairs

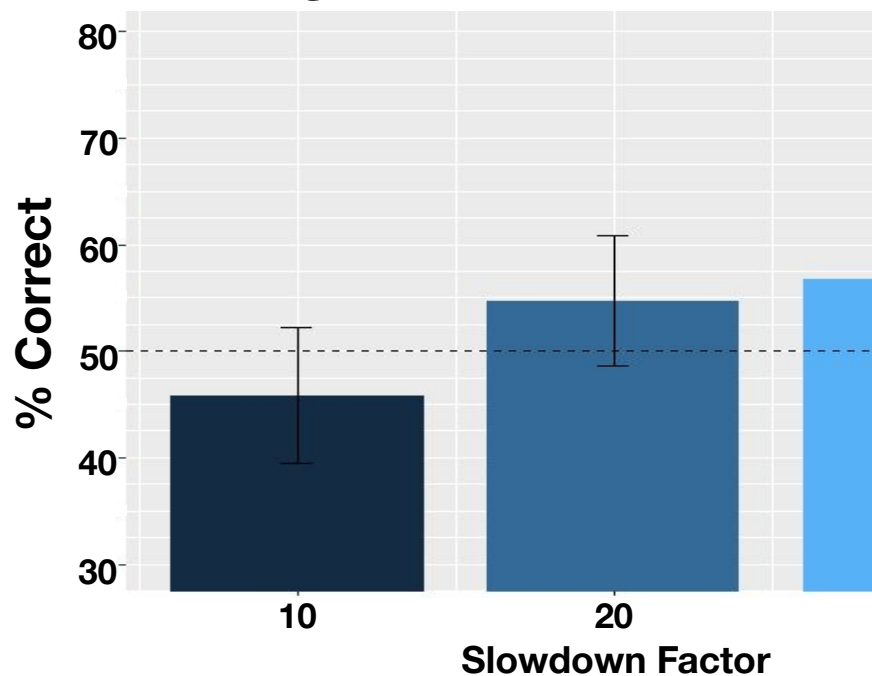


No significant interaction between slowdown factor and scene pair ($p=.36$)

Experiment 2: Echo-visual matching (cross-modal)

Objects

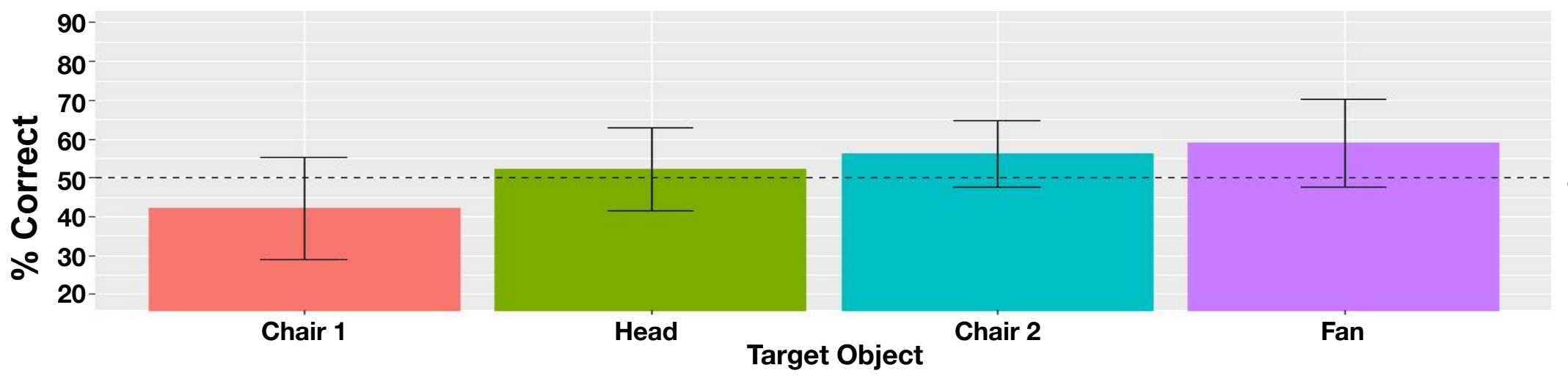
Increasing the slowdown factor improves performance



- Performance at chance overall (M=52.4%, $p=.123$); above-chance at slowdown 30 (M=56.7%, $p=.039$).
- Increasing slowdown improves performance ($p=.009$).

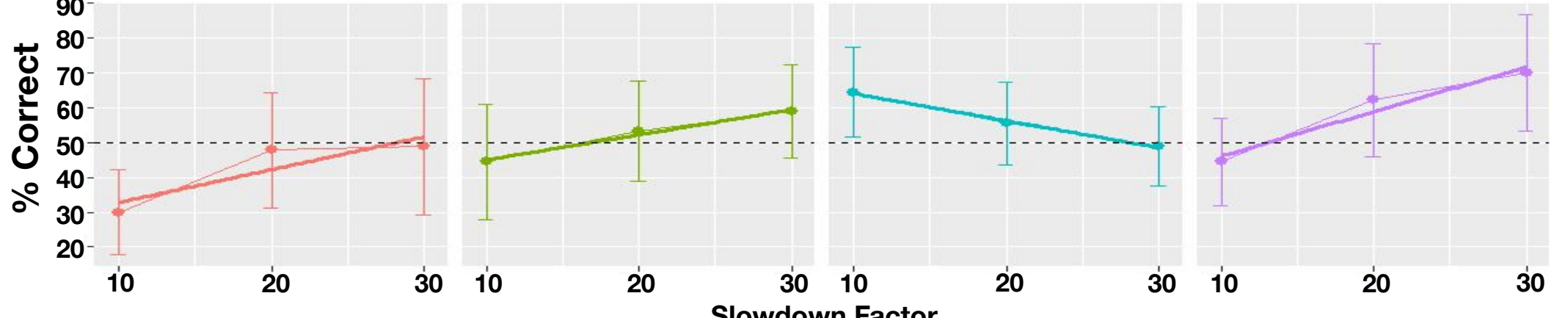
Participants:
15 sighted adults
(7 male; $30.2y \pm 11.33$)

Echo-visual matching difficult for most objects



Performance not significantly modulated by target object ($p=.144$)

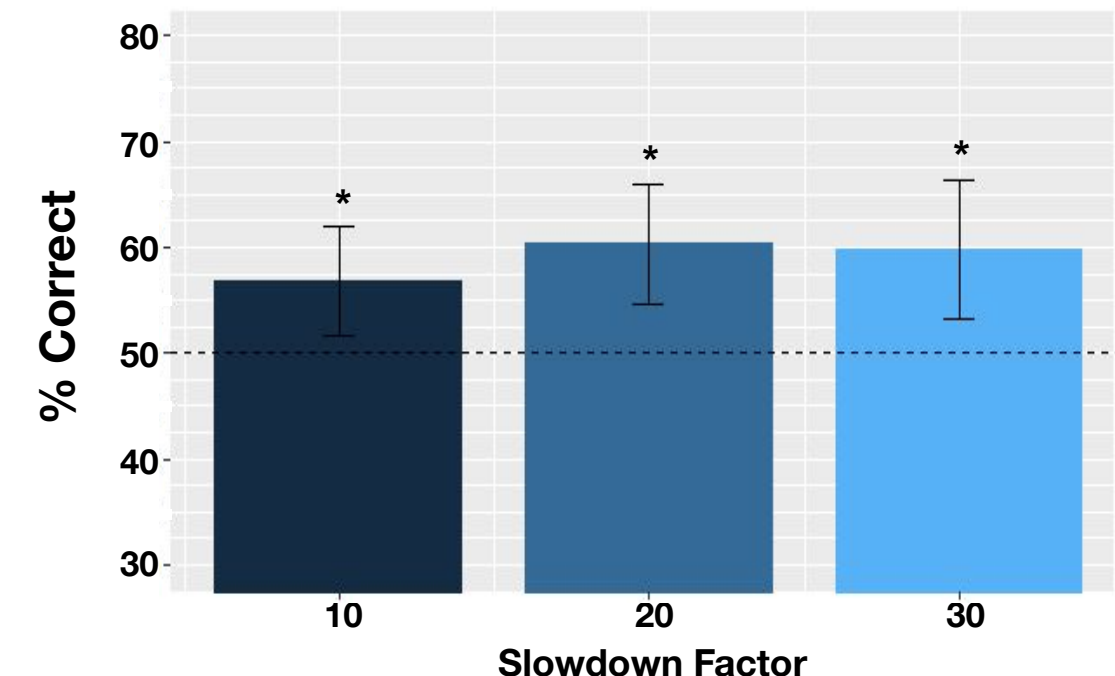
Slowdown effect on performance varies across objects



Significant interaction between slowdown factor and target object ($p=.021$)

Scenes

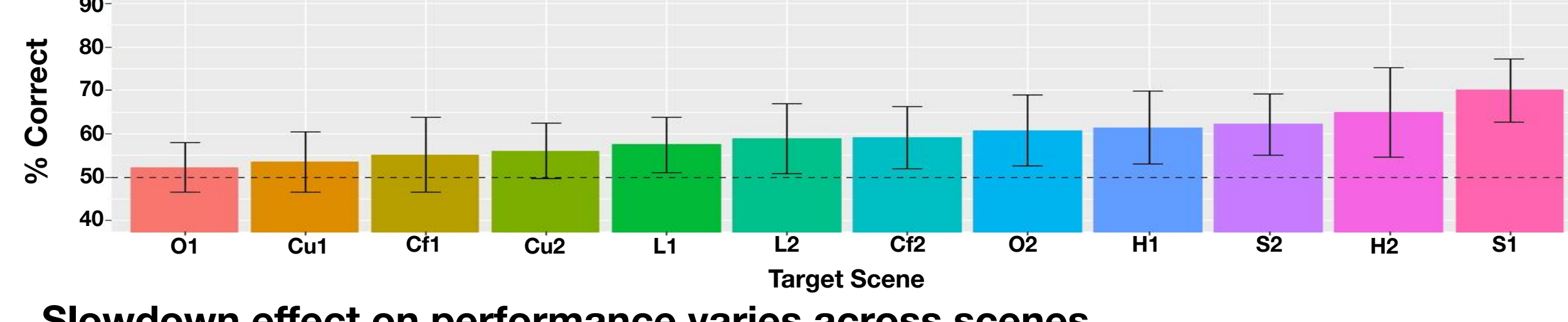
Echo-visual matching easier for scenes than for objects



- Above-chance performance overall (M=59.3%, $p<.001$).
- Moderate slowdown effect on performance ($p=.049$).

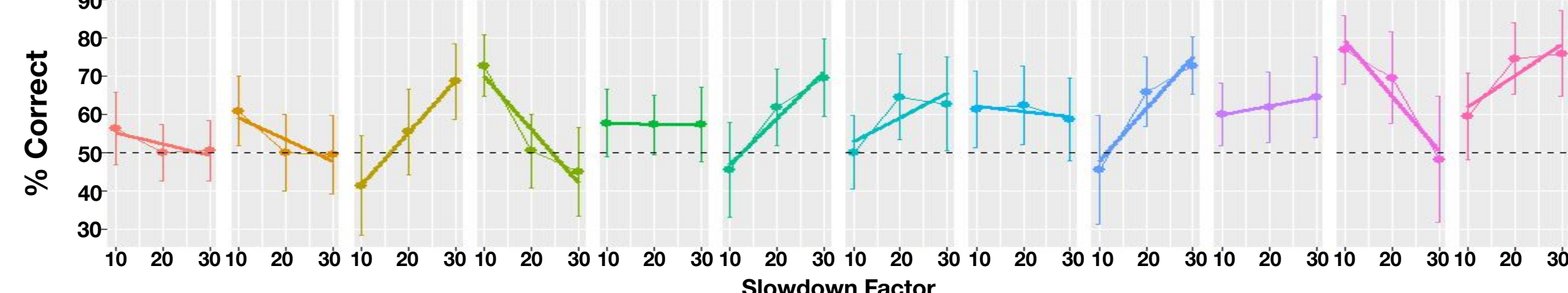
Participants:
20 sighted adults
(10 male; $25.5y \pm 7.49$)

Echo-visual matching easier for some scenes than others



Performance varied across scenes ($p<.001$)

Slowdown effect on performance varies across scenes



Significant interaction effect for target scenes ($p<.001$)

Summary/Conclusions

- Slowed ultrasonic echoes were perceptually discriminable for both objects and scenes, modulated by slowdown factor and stimulus pair.
- Echo discriminability improved monotonically with slowdown for objects, but peaked at slowdown 20 for scenes.
- Greater slowdown improved echo-visual matching performance for objects overall. For scenes, the slowdown effect was strongly modulated by the target stimulus.
- Perception may differ in blind listeners vs our sighted sample.
- Customizable echo signal parameters are instrumental in making assisted echolocation useful and practical.

References

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Acknowledgments

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